Victor Filiano
3D Generalist / VFX

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Experience

Jul 2006 - Present   **Ixaya Visual, Tijuana, Mexico.**
- **Devastación**, (movie) (modeling, lighting, animation, matchmove, compositing, render), 2015
- **8 Arañas,** (short) (modeling, lighting, animation, matchmove, compositing, render), 2014
- **Carl's Jr.** (TV) (animation, matchmove, compositing, render), 2014
- **Ahi va el diablo,** (movie) (modeling, lighting, animation, matchmove, compositing, render), 2013
- **Sanguijuelas,** (Short) (modeling, lighting, animation, matchmove, compositing, render), 2012
- **Galerias Hipodromo,** (TV) (modeling, lighting, matchmove, compositing, render), 2007
- **Sin Pecado,** (movie) (matchmove), 2006
- **La tercer Orden,** (Short) (modeling, lighting, animation, matchmove, compositing, render), 2006

Dec 2016 - Mar 2019   **TV Azteca, Tijuana, Mexico.**
3D computer animator for Brand IDs, TV spots, compositing and editing.

Feb 2003 - Present   **Cetys University, Tijuana, Mexico**
Maya 3D computer animation teacher.

Feb 2013 - Jul 2015   **Boxel inc., Tijuana, Mexico.**
- **The Green Ghost,** (movie) (matchmover, VFX, compositing), 2015
- **El Americano,** (movie) (modeling, particle systems, compositing), 2013

Dec 2006 - Feb 2013   **Sanyo TV, Tijuana, Mexico.**
Graphic Design Engineer, Packaging art proposals, print files generation, prepress, flexography and/or lithography.
High quality imagery creation (photography & 3D generated) for mockups and presentations.
OEM carton art creation for international subsidiaries.
High quality illustrations for:
     -Owner's manuals   -POP labels   -Product literature
Motion graphics and 3D animations for public presentations.
Multimedia training presentations for internal purposes.

Mar 2003 - Sep 2006   **Boxel inc., Tijuana, Mexico.**
3D generalist.

Jan 2000 - May 2000   **Anuncio e Imagen, Tijuana, Mexico.**
Electronic Billboard Advertising (3D animator)

Education

2015   **CGSociety**
Nuke Compositing for 3D artists Diploma

2013   **Gnomon School of VFX, Los Angeles, CA.**
Art of compositing Diploma

1997 - 2002   **CETYS University, Tijuana, Mexico.**
Bachelor Degree: Digital Graphic Design Engineering

Skills

modeling, UV unwrap, texturing, lighting, animation, rendering, roto, chroma keying, compositing, object replacement, wire removal, 3D object integration, matchmove and motion graphics.

Assets

Maya, Lightwave, Modo, Realflow, Pftrack, Boujou, Nuke, Vred, AfterEffects, Photoshop, Illustrator, Indesign, Premiere, Encore and Office.