

SAMUEL GALICIA

GRAPHIC DESIGNER

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MY OBJECTIVES

"Explore the new technological trends related to design, art, video, applications, and new technological platforms, to create state-of-the-art institutional communication campaigns and cultural and scientific diffusion projects of high impact."

PFRSONAL

Age // 33 years
Nationality // Mexican
Relationship // Married

EDUCATION

Sep 2004 - Jun 2008

Bachelor's degree in Graphic Design UNITEC

LANGUAGE

English Intermediate

LINKS & PORTAFOLIO

VIMEO: https://vimeo.com/15

SKETCHFAB: https://sketchfab.com/samgalicia

ADOBE PORTFOLIO: https://usuariodis01ift3.myportfolio.com/

EXPERIENCE

Oct 2009 - Dec 2011

Junior INTITUTO NACIONAL DE ANTROPOLOGÍA E HISTORIA

Jan 2012 - Sep 2016

Semi Senior INTITUTO NACIONAL DE ANTROPOLOGÍA E HISTORIA

MULTIMEDIA DESIGNER:

- Photo and Video, inventory, organization, management and post processing.
- Production of audiovisual content for scientific and cultural dissemination.
- Development of creative concepts related to heritage and scientific dissemination.

MULTIMEDIA DESIGNER, 3D DESIGNER:

- Development of new visualization technology projects.
- Development of Virtual Reality environments with high end technology tools like a Physically Based Render engines and videogame technologies.
- Videoproduction with drones and high end video hardware
- -Work with high-precision, photorealistic 3D datasets and using high-end data processing workstations and professional 2D / 3D CAD and modeling software applications.

Nov 2016 - Present

Semi Senior INSTITUTO FEDERAL DE TELECOMUNICACIONES

GRAPHIC DESIGNER SPECIALIST:

- Production and Postproduction of institutional communication campaigns.
- Creating video concepts, develop motion graphics, editing and design assets for internal communication.
- Develop artworks for digital and print.
- Videoproduction and general video operation.
- Support and develop the internal newsletter web site.

ACKNOWLEDGMENTS & PUBLICATIONS

Interview in the "Creadores Universitarios" tv program, about the project: "Virtual Reality Temple XX"

"Virtual Reality Temple XX" (UNAM, Televisa Foro Tv)

News article in the "Reforma" newspaper: "Emprenden viaje 3d a cripta maya" (Diario Reforma)

INTERESTS

Technology // Art // Design // Video // Cinema