SAMANTHA SALINAS DEL CASTILLO.

B.A. IN ANIMATION AND DIGITAL ART

ADRESS: Mexico City.

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OBJETIVE:

To grow professionally in the creative area of the Company.

VFX REEL 2018:

https://youtu.be/mlX54ZQL1mM

Official credits at Internet Movie Database (IMDB):

https://www.imdb.com/name/nm6642002/

WORK EXPERIENCE:

Company:

Moving Picture Company

Date:

2019

Job:

Moving Picture Company

Responsibilities:

Nuke compositing for movies.

Company:

Envato

Date:

2019

Job:

Compositing and Tracking Expert

Responsibilities:
Used of After Effects, Nuke, Mocha and Fusion for mockups
compositing and tracking that go directly to Placeit.net.
Placeit is a website that sells apparel mockups among other
digital products, such as motion graphics. I am in charge of
mockups making, peer review and QA.

Company:
Boxel Studio

Date:
2018
Job:
Digital Compositor/ vfx artist

Responsibilities:

I used Nuke and Maya to composite plates from the movie
Tropical Cop Tales.

Compositing, rotoscoping, clean up, chroma key, match move:
tracker 2D, 3D, color grading, reconstructions, elements
integration, and so on. Under the guidance of Ricardo Camacho,
and Yiris Hallal.

Company:
Visual F. S.A. de C.V.   **Date:**
From May 15, 2014 to January 31, 2018
Job:
Digital Compositor/ vfx artist

Responsibilities:

I used Nuke and Mocha to work, and integrating plates from
Mexican movies and series.

Compositing, Rotoscoping, clean up, chroma key, cell phone,
computers and TV interfaces, match move: tracker 2D, 3D, set
extension, sky replacement, Color grading, reconstructions,
elements integration, and so on.

Monterrey Institute of Technology and Higher Education
Mexico City Campus

Aug.2009 – Dec. 2013

B.A. degree in Animation and Digital Art
Specialized in Animation and Visual effects

Graduated with honors:
Average: 93
English TOEFL: 583

Monterrey Institute of Technology and Higher Education
Mexico City Campus

Aug.2006 – Aug. 2009

High school degree

SOFTWARE:
- Autodesk Maya- **Photoshop**- Final Cut- **Nuke**- After Effects- **Pro Tools**- Real Flow- **Illustrator**- Office- **Cinema 4D**- Premier- **Processing**