SAMANTHA SALINAS DEL CASTILLO.

B.A. IN ANIMATION AND DIGITAL ART

ADRESS: Mexico City.

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OBJETIVE:

To grow professionally in the creative area of the Company.

VFX REEL 2018:

https://youtu.be/mlX54ZQL1mM

Official credits at Internet Movie Database (IMDB):

https://www.imdb.com/name/nm6642002/

WORK EXPERIENCE:

Company:

Moving Picture Company

Date:

2019

Job:

Moving Picture Company

Responsibilities:

Nuke compositing and deep compositing for the movie Call of the Wild(2020).

Company:

Envato

Date:

2019

Job:

Compositing and Tracking Expert

Responsibilities:

Mockups compositing and tracking with After Effects, Nuke, Mocha and Fusion. Created video mockups for Placeit.net. Placeit is a website that sells apparel mockups among other digital products,

such as motion graphics. I was in charge of mockups making, peer review and QA.

Company:

Boxel Studio

Date:

2018

Job:

Digital Compositor/ vfx artist

Responsibilities:

I used Nuke and Maya to composite plates from the movie Tropical Cop Tales.

Compositing, rotoscoping, clean up, chroma key, match move: tracker 2D, 3D, color grading, reconstructions, elements integration, and so on. Under the guidance of Ricardo Camacho, and Yiris Hallal.

Company:

Visual F. S.A. de C.V. (Flipbook Studio)

Date:

2014-2018

Job:

Digital Compositor/ vfx artist

Responsibilities:

I used Nuke and Mocha to work, and integrated plates from Mexican movies and series.

Compositing, Rotoscoping, clean up, chroma key, cell phone, computers and TV interfaces, match move: tracker 2D, 3D, set extension, sky replacement, Color grading, reconstructions, elements integration, and so on.

EDUCATION:

Monterrey Institute of Technology and Higher Education

Mexico City Campus

Aug.2009 - Dec. 2013

B.A. degree in Animation and Digital Art

Specialized in Animation and Visual effects

Graduated with honors:

Average: 93/100

English TOEFL: 583

Monterrey Institute of Technology and Higher Education

Mexico City Campus

Aug.2006 - Aug. 2009

High school degree

SOFTWARE:

- Autodesk Maya- Photoshop- Final Cut- Nuke- After Effects- Pro Tools- Real Flow- Illustrator- Office- Cinema 4D- Premier-Processing- Mocha