

Mares
David
Garcia
de
León

Personal

During my experience I have learned to develop a methodology between the areas of animation and programming facilitating the line of work in understanding the needs of both, my responsibility was to develop not only animations of characters but also create particles, edit and add the audios of each character as well as unite these three parts within the game using the repositories to generate the data of the characters and run tests until archived the visual result desired.

I call this process "Integration" and it's a workflow that facilitates the videogame production.

Professional

Motiongraphic Designer
SoNNica - Hermosillo, Son.
October 2013 - February 2014

Sr. Animator
Yogome Inc.
March 2014 - October 2018

Mares
David
Garcia
de
León

Motiongraphic Designer
OpenTec - Mexico City, CDMX.
November 2018 - February 2019

Software

- Spine 2D
- Adobe After Effects
- Adobe Illustrator
- Adobe Photoshop
- Adobe Animate
- GitHub
- Unity
- Blender
- Audacity
- Particle Design
- Corona SDK

Idioms

Spanish -
Native Language

English -
Advanced

Japanese -
Begginer

French -
Begginer

Academic

Bachelor's Degree in Animation

Centro de Estudios Superiores de Diseño de Monterrey CEDIM

August 2008 - December 2012

Awards

Finalist Design and Innovation Award 2009

Finalist Design and Innovation Award 2010

Finalist Saatchi & Saatchi "Nothing is Impossible" 2010

Finalist Design and Innovation Award 2011

Honorific Mention Startup Weekend HMO 2013

People's Choice Award Startup Weekend Smart Games CDMX 2014

Other

Speaker at Pecha Kucha

Hermosillo 2013

Organizer Startup Weekend

Hermosillo 2013

CDMX 2014 - 2015

Workshops and Conferences

Zootropee Workshop with Alex Stahl
MARCO
Monterrey 2009

Character Design Workshop with Nacho Yagüe
CEDIM
Monterrey 2011

Lay-Out Workshop with Marec Fritzinger
UANL
Monterrey 2011

Storyboards with Sergio Paez
FICM
Monterrey 2011

Design Thinking with Selene Castilla
Hello Open Workspace
Hermosillo 2013

Startup Weekend Hermosillo
Hello Open Workspace
Hermosillo 2013

Introduction to Unity
Tecno Trainer
Hermosillo 2013

