

Diego Meza

Motion Designer
& 3d Artist



Phone

+52 1 43 81 24 80 49



Email

diegomz.animation@gmail.com



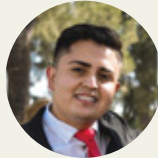
Website

www.artstation.com/roadsky

Address

Morelia, Michoacán,
México

Profile



Hello! I consider myself very creative and innovative, with extensive experience in creating motion graphics for television commercials and other electronic media. Adept at communicating and collaborating with directors, project managers and other creative professionals to ensure quality work. Experienced in digital illustration, character design, 3D design and motion graphics. Ability to effectively manipulate the visual aspects of images to create the illusion of motion.

Work Experience

2023 - Current

LFT Studio
(Remote)

3D, Motion Designer & Character animator

Design, character creation, pre-production, production and post-production of audiovisual content: placas, backgrounds, posts, stories, reels, videos, commercials, character animation, video editing, compositing, etc.

- HONDA 2024.
- 3 CARROTS 2024.
- MARIO GILLING 2023.

2018 - Current

Freelance
(Remote)

Motion Designer & 3d Artist

Consultation with clients to gain a thorough understanding of their needs prior to project initiation, collaboration with directors and creative professionals to outline and achieve animation goals, use of complex software to create designs, careful application of narrative guidelines in the creation of motion graphics, manipulation of visual images to convey motion.

- GLOBAL MGS (CLIP) 2024.
- GENTERA 2023.
- KELLOGGS 2023.
- DULCES VERO / RICOLINO 2020.

2022 - 2023

RN Motion
(Remote)

Motion Designer

Design, animation and post-production of audiovisual content: placas, backgrounds, posts, stories, reels, videos, commercials, character animation, video editing, compositing, etc.

- P&G (Oral B, Always, Febreeze, Vick, Pepto) 2023.
- DOLO-NEUROBIÓN 2023.
- PAMPERS 2023.
- NESTLÉ & QUAKER 2022.

Education

2023 - 2024

Character Animation & Body Mechanics

Otis Animation School

2022

Master Hard Surface Modeling and Texturing

Cubonia School

2021

Master Character Modeling and Texturing

Cubonia School

2016 - 2020

Degree in Digital Animation and Video Games

Universidad Marista Valladolid

Work Experience

2022

Maneki Studios
(Remote)

3D Modeler

Modeling, texturing, rendering and design of props, environments, for the production of series, advertising, films, etc.

- SUPER SUPREMES 2022.
- BABY TOOT TOOT 2022.
- ZOOBEEES 2022.

2022

TeamToon
Studios
(Remote)

3D Modeler

Modeling, texturing, rendering and design of props, environments, for the production of series, shortfilms, etc.

- ALL BABIES CHANNEL 2022.

2021 - 2022

iLab Agency
(Remote)

Motion Designer & 3d Artist

Diseño, animación y postproducción de contenido audiovisual: placas, backgrounds, posts, stories, reels, videos, anuncios, animación de personajes, edición de video, etc.

- NERVION 2021.
- JOSIMAR 2021.
- iLAB INFLUENCERS 2022.

2020 - 2021

Universidad
Marista Valladolid
(Remote)

Professor

- SUBJECT: VISUAL EFFECTS AND PARTICLES.
- SUBJECT: MULTIMEDIA.

2019 - 2020

Goose & Hopper
(On-site)

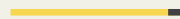
Motion Designer Jr

Diseño, animación y postproducción de contenido audiovisual: placas, backgrounds, posts, stories, reels, videos, anuncios, animación de personajes, edición de video, etc.

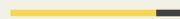
- SEAT 2020.
- AGUACATEROS 2020.
- ENERGÍA RENOVABLE DE AMÉRICA (ERA) 2020.
- GOBIERNO DE MORELIA 2020-2021.

Software

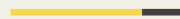
ADOBE AFTER EFFECTS



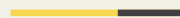
ADOBE PHOTOSHOP



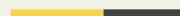
ADOBE ILLUSTRATOR



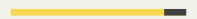
ADOBE PREMIERE



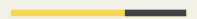
ADOBE AUDITION



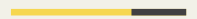
AUTODESK MAYA



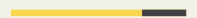
AUTODESK 3DSMAX



PIXIOLOGIC ZBRUSH



SUBSTANCE PAINTER



CINEMA 4D



Showreel & 3d Portfolio

MOTION GRAPHICS

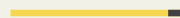


3D BOOK

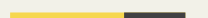


Languages

SPANISH (NATIVE)



ENGLISH (B2)



FRENCH (A1)



www.linkedin.com/in/DiegoMezaG/



@road__sky