08/20/1999

COURSES (DOMESTIKA)

- Introduction to Unity for 2D video games.
- Introduction to Unity for 3D video games
- Introduction to Toon Boom Harmony.
-Unreal Engine 4 for video games.

SPOKEN LANGUAGES

-SPANISH. C2 (NATIVE).
-ENGLISH. B2 (ADVANCED)
-FRENCH. A2 (BEGINNER)

PORTFOLIO

PORTFOLIO

CONTACT

📞 +52-442-676-0561

✉️ iasusanchez7@gmail.com

📍 Instagram: untalirvs

Irving Alejandro Sanchez Urtado
Student in Animation and VFX

ABOUT ME

I am a 6th semester animation and visual effects student. I have the following skills:

- Proactivity.
- Verbal communication.
- Teamwork.
- Leadership.
- Critical analysis.
- Good organization.

WORK EXPERIENCE

Costumer Care

Teleperformance | September 2020 - May 2021

Customer service in an American company, the clients were generally native English speakers.

ACADEMIC BACKGROUND

UPSRJ. UNIVERSIDAD POLITECNICA DE SANTA ROSA JAUREGUI ENGINEERING CAREER ANIMATION AND VISUAL EFFECTS. JANUARY 2021

JEAN PIAGET HIGH SCHOOL

SEPTEMBER 2017 - 2020

HOBBIES

In my spare time I like to:
- Play tennis.
- Playing video games.
- Study courses related to my career.
- Watch series and movies.
- Go out with my friends and family.

PROGRAMS

-Maya.
-Zbrush.
-Unity (2D y 3D).
-Toon Boom Harmony.
-Photoshop.
-After Effects.
-Davinci Resolve.
-ProTools.
-Unreal Engine.
-Clip Studio.
-Blender.
-OBS.

AREAS OF EXPERTISE

-3D Modeling
-3D Animation.
-C++ Programming
-Photography.
-Layout.
-2D Animation.
-Digital drawing.