




EMMANUEL BLANCAS

3D GENERALIST

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 MEXICO CITY, MEXICO

Creative and enthusiastic 3D Artist with 8 years of experience on Visual Arts.

Master's degree in 3D & VFX development. Dedicated to expand knowledge and building on fundamental skills.

Excellent conceptual, organization and communications skills leading to achievement of desired results.

*Availability for change of residence.

SKILLS

- 3D MODELLING
- VISUAL EFFECTS
- 3D LIGHTING
- MATTE PAINTING
- PHOTOBASHING
- MOTION GRAPHICS
- TEXTURING
- ROTOSCOPY
- EDITION & CC

EDUCATION

2009-2012

○ BACHENLOR OF SCIENCE: HUMAN COMMUNICATION

Universidad del Valle de México, Mexico City.

2019-2020

○ MASTER OF ARTS: VISUAL EFFECTS

Universidad Europea para la Comunicación y las Artes Visuales (COCO SCHOOL), Mexico City.

WORK HISTORY

3D GENERALIST

DARK FRAME, MEXICO CITY

2019-2020

- Produced precise technical compositions in after Effects.
- Developed 3d high-poly assets for film production.
- Rendered beauty shots for film production.
- Used After Effects to rotoscopy film footage.
- Tracked footage in Mocha, boujou & PFTrack.

2018-2019

POSTPRODUCER SENIOR

COMON PIPOL, MEXICO CITY

- A Delivery system was developed to streamline the workload.
- Produced precise technical data files for deliveries in Premier & Davinci resolve.
- Tracked Complex Archives in mocha, boujou and PFTrack.
- Rotoscopied files in After Effects.
- Modeled 3d Assets in 3dsmax
- Used After effects, Premier, 3dsmax, PFtrack, NUKE to analyze audiovisual projects and design solutions.

2016-2018

POSTPRODUCER SENIOR

FREELANCER, MEXICO CITY

- Produced Audiovisual Material for J. Walter Thompson Brands.
- Produced Audiovisual Marerial for Cinemax, E!, Sony Channel LATAM.
- Developed schedules for production, editing and duplication for timely delivery.
- Developed project budgets and managed production costs.
- Developed team communications and information for productions.
- Monitored social media and online sources for industry trends

2015-2016

PRODUCER & HEAD PARTNER

CENTINELA, MEXICO CITY

- Coordinated with producers and on-air talent to create content.
- Maintained schedules, managed deadlines and interfaced with teammates to support production activities.
- Wrote scripts and shot sheets and edited content for clients projects.
- Lead postproduction team

2012-2015

POSTPRODUCER JUNIOR

TANQUE GROUP & FREELANCER, MEXICO CITY

- Prepared post-production projects.
- Prepared Footage archives.
- Viewed footage to determine and resolve exposure, subject and camera movement issues.
- Organized shooting schedules to accommodate needs and budget requirements.
- Collaborated with department heads and music editors to determine soundtrack song selection and placement.
- Assisted in production and achieved stunning results for visual effects, 3D animation, design and digital content.
- Stayed alert, active and ready to respond to any request. at any time using variety of available resources.
- Coordinated motion graphics animation for international events in USA & Colombia.

LANGUAGES

- SPANISH (NATIVE).
- ENGLISH (HIGH).

SOFTWARE

EXPERT LEVEL

- 3DS MAX
- ZBRUSH
- SUBSTANCE PAINTER
- AFTER EFFECTS
- PHOTOSHOP
- PF TRACK
- MOCHA
- BOUJOU
- PREMIER
- DAVINCI RESOLVE