



**PRE-PRODUCTION / PRODUCTION / AND
POST-PRODUCTION OF VIDEO, FILM
AND 3D ANIMATION PROJECTS.**

CURRENTLY WORKING ON TECHNICAL AND CONCEPTUAL PREVIS PROJECT FOR MEDICAL SIMULATION BELOW THE DIRECTION OF THE DR. EUGENIO SALAS GALICIA AND DR. ENRIQUE HERNÁNDEZ VIDAL (PHYSICIANS SURGEONS)

/// OPERATING SYSTEM: PC & MAC

SOFTWARE SKILLS

MICROSOFT OFFICE / CELTX

ADOBE

- ADOBE PSHOP 90 %**
- ADOBE ILLUSTRATOR 90 %**
- ADOBE AFTER EFFECTS 90 %**
- ADOBE PREMIERE 90 %**
- ADOBE AUDITION 90 %**

AUTODESK

- AUTODESK MAYA 90 %**
- AUTODESK MOTION BUILDER 70 %**
- AUTODESK 3DS MAX 60 %**
- AUTODESK MUDBOX 80 %**
- AUTODESK SKETCHBOOK (STANDARD USER)**

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MENTAL RAY AND
ARNOLD RENDER NO PROBLEM**

**MAXON
MAXON C4D
(ONLY FOR MOTIONGRAPHICS)**

**I LOVE THE CINEMATICS EXPERIENCES
I LOVE THE DIGITAL FILM, THE MUSIC, 3D
ANIMATION, VFX, TV AND VIDEO GAMES**



EDUARDO RAMIREZ

TECHNICAL AND CONCEPTUAL 3D PREVIS ARTIST

PRODUCER/DIRECTOR INDEPENDENT

CONTACT: customccatc@gmail.com

**CURRENTLY: RESIDENCE IN CDMX
MEXICAN NATIONALITY
AGE: 27 YEARS OLD
OCTOBER 14 - 1988**

(12 YEARS OF EXPERIENCE IN DESIGN AND COMPUTER GRAPHICS)

ACADEMIC TRAINING

- * TECHNICIAN IN GRAPHIC DESIGN (VERACRUZ, MEXICO) 2005 - 2008**
- * UNIVERSITY STUDIES IN GRAPHIC DESIGN (VERACRUZ, MEXICO) 2010 - 2014**
- * OFFICIAL CERTIFICATION AUTODESK MAYA AND MOTIONBUILDER (SCHOOL TRAZOS) MADRID SPAIN 2008 - 2010**
- * MASTER IN FILMMAKING OF 3D AND VFX PROJECTS (SCHOOL TRAZOS) MADRID SPAIN 2008 - 2010**

COMPETENCES

PROACTIVE / AUDIOVISUAL PRODUCER / INSTRUCTOR / SPEAKER / ENTREPRENEUR / LINK / DRAWING / DESIGN, MODELING AND 3D ANIMATION / DIGITAL PHOTOGRAPHY / GRAPHIC DESIGN / ILLUSTRATION / EDITING AUDIO & VIDEO / DIGITAL ART / CREATIVE DIRECTOR / FILMMAKER.

DISCIPLINES

NARRATIVE SKILL, STORYBOARDING, ANIMATIC, PREVIZ, POST VIZ AND VFX, CHARACTER ANIMATION, VOICE PERFORMANCE, GENERALIST ANIMATOR, CAPTURE AND EDITING AUDIO & VIDEO, VIRTUAL CINEMATOGRAPHY, LIGHTING, RENDERING.

EXPERIENCE

(EXPERIENCE ON CO-WORKING WITH EXTERNAL ANIMATION TEAMS)

- * PROLET CREW**
TECHNICAL AND CONCEPTUAL PREVIS ARTIST, 3D ARTIS AND 3D ANIMATOR, 3D COMPOSITOR.
- * THAILAWAN CREW**
PRODUCER AND DIRECTOR OF PIPELINE PROCESS, DEVELOP, STORYBOARD, 3D MODELING, ANIMATIC, 3D ANIMATION, RENDERING, COMPOSITING.
- * PROTEUS CREW**
PRODUCER AND DIRECTOR INDEPENDENT OF PIPELINE PROCESS, WRITING, SCRIPT, 3D MODELING, RIG, SKIN, SETUP, FULL 3D ANIMATION, PREVIS WORK, LIGTHING, RENDERING, COMPOSITING, VOICE PERFORMANCE, V CAMERAS, AND EDITING ON LOW AND HIGH QUALITY.
- * DR. GRORDBORT'S CREW**
TECHNICAL PREVIS ARTIST. PHOTOGRAPHER AND DIGITAL COMPOSITING

*** ANA DE LA REGUERA CREW**
PRODUCER/DIRECTOR (EDITOR) OF ADVERTISING COMMERCIAL LIVE A DIFFERENT EXPERIENCE IN COLLABORATION WITH ANA DE LA REGUERA.

- DEVELOP AND PRODUCTION IN LOW AND HIGH QUALITY ON MULTIPLE PREVIS WORKS

- SPEAKER OF TALKS AND CONFERENCES / THE CULTURE OF AUDIOVISUAL REALIZATION IN MEXICO / IN COLLABORATION WITH DIGITAL LIBRARIES TELMEX. 2014

SUBJECT TEACHING

- * DIGITAL ILLUSTRATION IN (UVM) Laureate International Universities**
- * DIGITAL CINEMA AND ANIMATION (virtual cinematography, film creation) in Luis Buñuel film school**

**“
HEY KID, BE AWAKE, LISTEN, EVERYTHING IS POSSIBLE YOU KNOW,
PRESERVE THE NEW BALANCE, WE HAVE HISTORY TOGETHER
”**

