

# Daniel Alejandro Millán

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## FILMOGRAPHY & EXPERIENCE

### **Godzilla: King of Monsters (2019)** *[Post-production]*

Feature film (USA)

Ball Pass/HDRI Photographer, Reference & Witness Camera

### **A Tí Te Quería Encontrar (2018)** *[Post-production]*

Feature film (Mexico)

Previsualization Artist, Digital Artist

### **108 Costuras (2018)** *[Post-production]*

Feature film (Mexico)

Photogrammetry & HDRI Photographer

### **Guillermo Jester (2018)** *[Post-production]*

Fashion short film (Mexico)

Cinematographer

### **La Nostra Mela (2018)** *[Pre-production]*

Animated short film (Mexico)

Director, Writer

### **Caigo y me levanto (2017)**

Music short film (Mexico)

Co-Director, Cinematographer

*\*Commissioned by Romina Guardino*

### **Al Rodar (2017)**

Animated short film (Mexico)

Director, Digital Artist

*\*FMB6 Official Selection 2017*

### **Toughest Track Race (2016)**

Action short film (USA)

Cinematographer, Editor

*\*Commissioned by KymNonStop*

### **Jugadores (2015)**

Fiction short film (Mexico)

Cinematographer

*\*Best Production Nominee 48 HFP*

### **Gaming: FIFA EA Sports (2015)**

Documentary short film (Mexico)

Cinematographer, Editor

*\*Commissioned by EA Games*

**A Horrible Thing (2015)**

Fiction short film  
Cinematographer, Editor  
*\*60 HR Challenge*

**Despierta mi bien, despierta (2014)**

Fiction short film (Mexico)  
Director, Cinematographer, Editor  
*\*Thurrock Film Fest Official Selection 2015*  
*\*MIA Film Fest Official Selection 2015*  
*\*Cine Premiere Runner Up 2014*

**OTHER WORK**

**Project Director**

TSL Studio (theshowlog.com)  
*May 2011 - Present day*

**Production Designer & Editor**

Buscacorp (levelup.com & qore.com)  
*January 2013 - July 2016*

**VFX Compositor & Digital Artist**

Muv (muv.mx)  
*June 2012 - January 2013*

**EDUCATION**

**Instituto Tecnológico y de Estudios Superiores de Monterrey (ITESM)**

Bachelor of Animation and Digital Art  
*Grad: December 2012*

**Royal Melbourne Institute of Technology (RMIT)**

Semester Abroad  
Bachelor of Animation and Interactive Media  
*Fall Semester 2011*